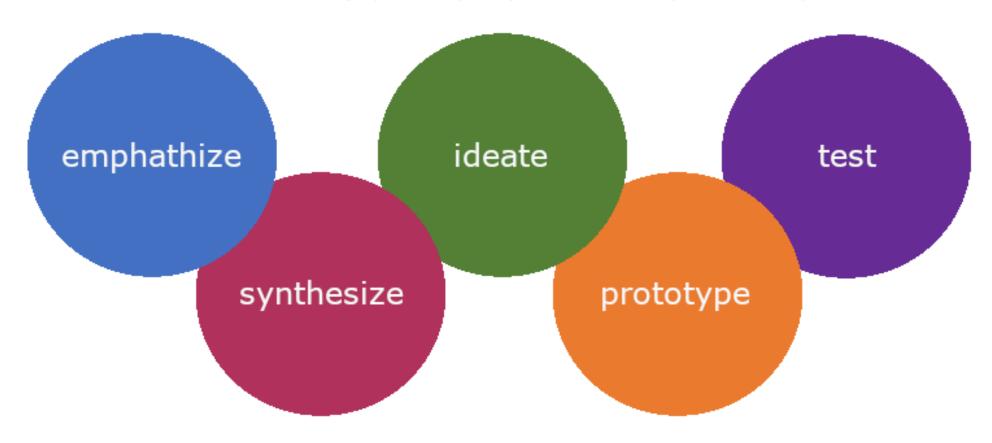


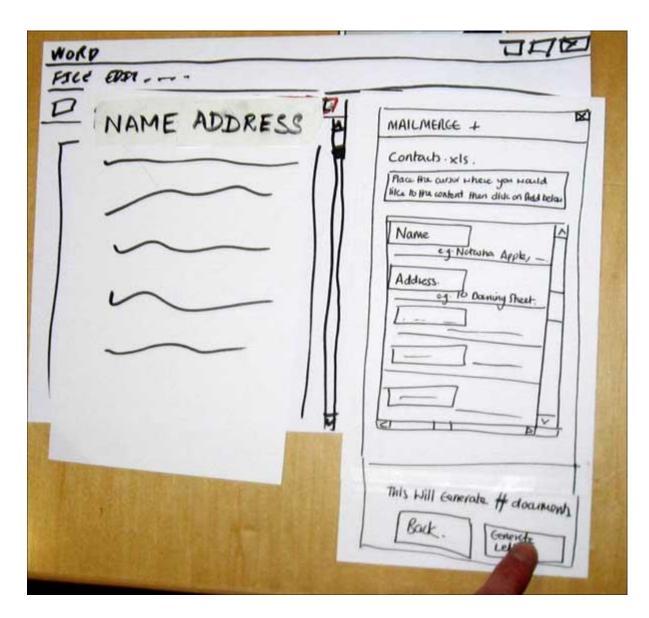
focus groups:

- better than no feedback
- people may say what you want to hear
- people don't always do what they say

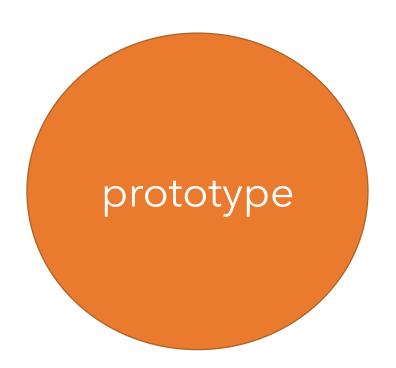


human-centered innovation

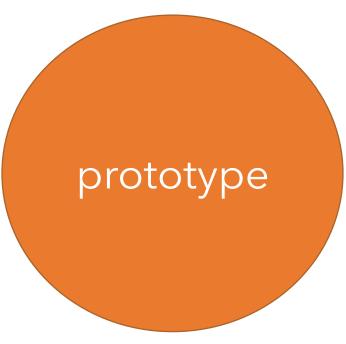




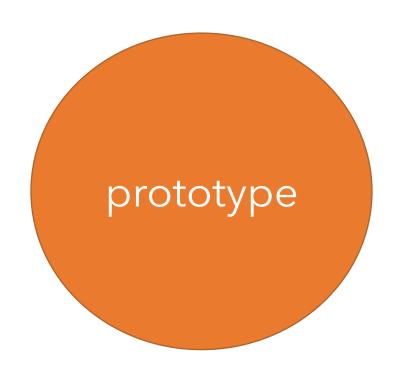
https://www.userfocus.co.uk/articles/paperprototyping.html larry@larrydailey.com



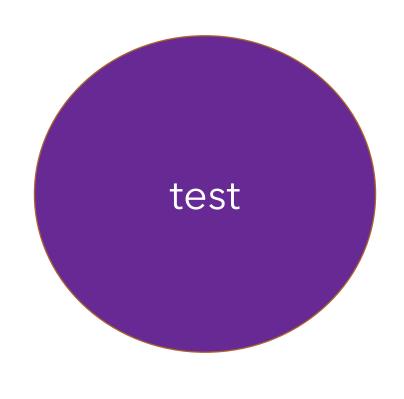


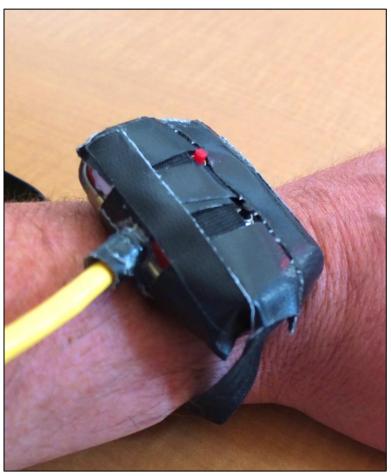


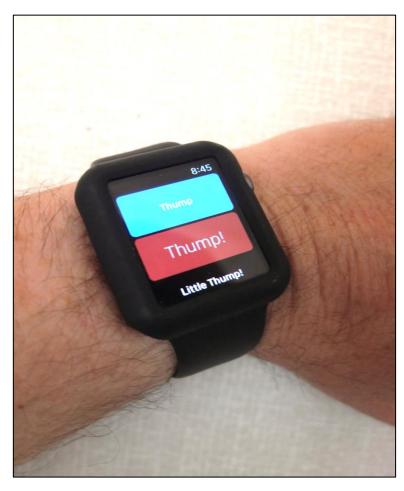




http://www.nbbj.com/work/canterbury-district-health-board-prototyping/larry@larrydailey.com







emphathize ideate test
synthesize prototype

" fixing an error after development is up to

100 times as expensive

as it would have been before development."

-Susan Weinschenk, in *ROI of User Experience*

